





# Physics 2D Lecture Slides

## Nov 5

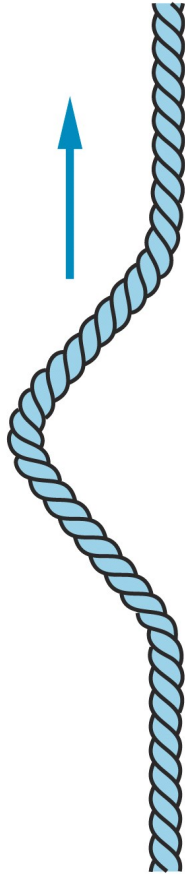
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# Just What is Waving in Matter Waves ?

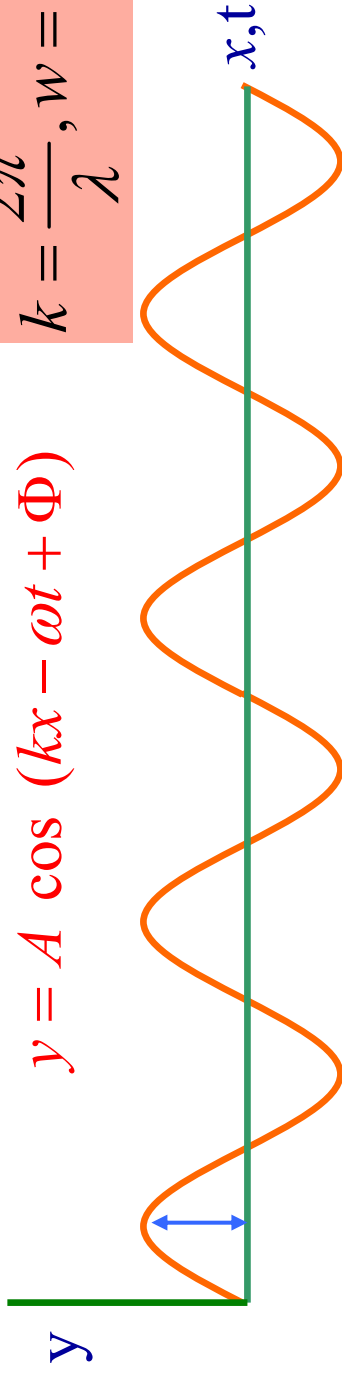
- For waves in an ocean, it's the water that “waves”
- For sound waves, it's the molecules in medium
- For light it's the E & B vectors
- What's waving for matter waves ?
  - It's the **PROBABILITY OF FINDING THE PARTICLE** that waves !
  - Particle can be represented by a **wave packet** in

- Space
- Time
- Made by superposition of many sinusoidal waves of different  $\lambda$
- It's a “pulse” of probability

Imagine Wave pulse moving along a string: its localized in time and space (unlike a pure harmonic wave)



# What Wave Does Not Describe a Particle



$$k = \frac{2\pi}{\lambda}, \omega = 2\pi f$$

$$y = A \cos(kx - \omega t + \Phi)$$

- What wave form can be associated with particle's pilot wave?
- A traveling sinusoidal wave?  $y = A \cos(kx - \omega t + \Phi)$
- Since de Broglie "pilot wave" represents particle, it must travel with same speed as particle .....(like me and my shadow)

Phase velocity ( $v_p$ ) of sinusoidal wave:  $v_p = \lambda f$

In Matter:

$$(a) \lambda = \frac{h}{p} = \frac{h}{\gamma m v}$$

$$(b) f = \frac{E}{h} = \frac{\gamma m c^2}{h}$$

$$\Rightarrow v_p = \lambda f = \frac{E}{p} = \frac{\gamma m c^2}{\gamma m v} = \frac{c^2}{v} > c!$$

Conflicts with

Relativity  $\rightarrow$

Unphysical

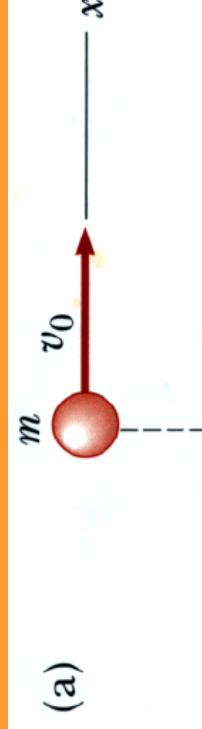
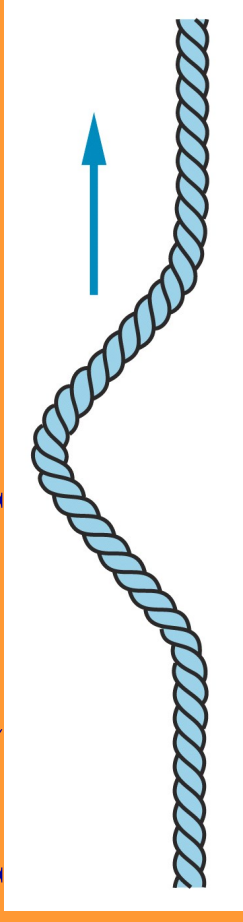
Single sinusoidal wave of infinite extent does not represent particle localized in space

Need "wave packets" localized Spatially (x) and Temporally (t)

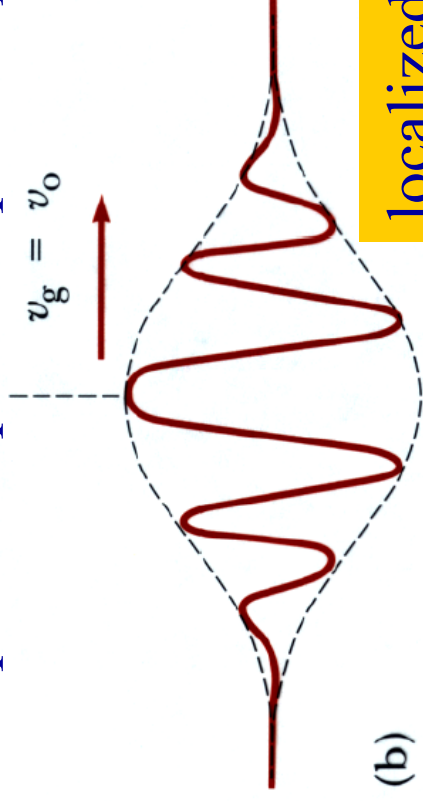
# Wave Group or Wave Pulse

- Wave Group/packet:
  - Superposition of many sinusoidal waves with different wavelengths and frequencies
  - Localized in space, time
  - Size designated by
    - $\Delta x$  or  $\Delta t$
  - Wave groups travel with the speed  $v_g = v_0$  of particle
- Constructing Wave Packets
  - Add waves of diff  $\lambda$ ,
  - For each wave, pick
    - Amplitude
    - Phase
  - Constructive interference over the space-time of particle
  - Destructive interference elsewhere !

Imagine Wave pulse moving along a string: its localized in time and space (unlike a pure harmonic wave)



Wave packet represents particle prob



localized

# Making Wave Packets: Simple Model with 2 waves

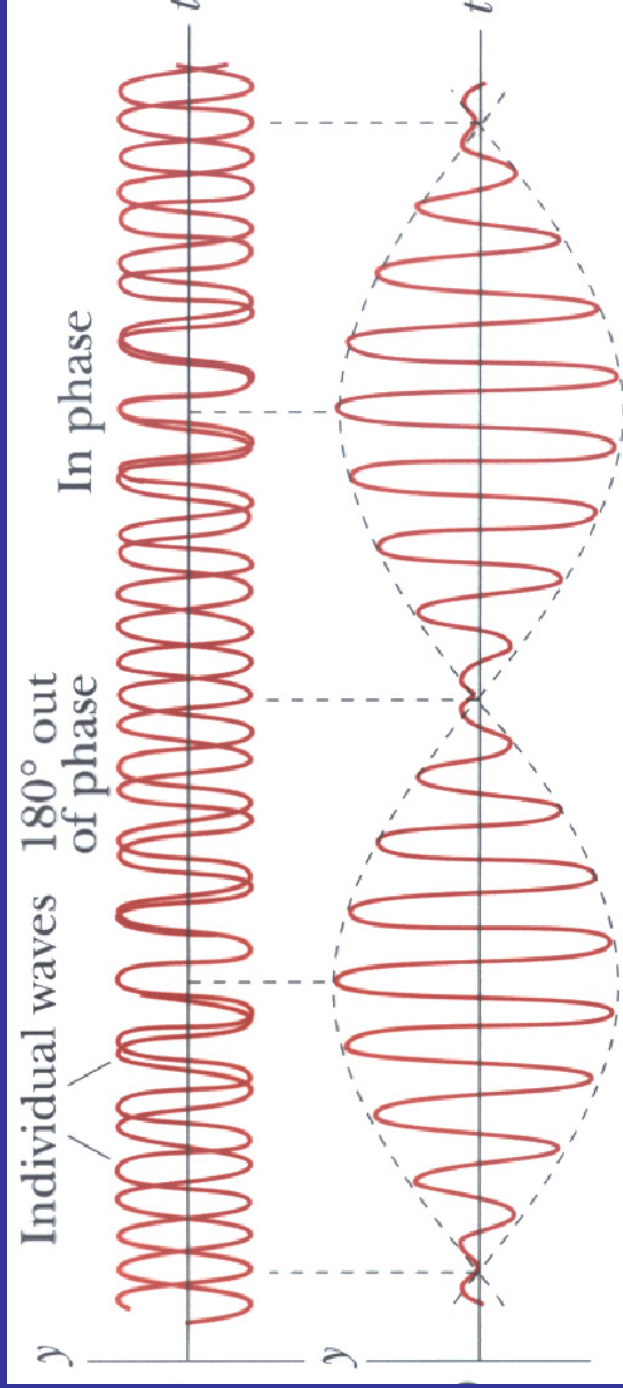
Ex: Phenomenon of "Beating" in Sound:

Add two waves of slightly different  $\lambda, f$

$$\Rightarrow \text{Wave with : } f_{\text{ave}} = \left( \frac{f_1 + f_2}{2} \right), \text{ Amplitude } A \propto \left( \frac{f_1 - f_2}{2} \right)$$

Start with two waves

$$y_1 = A \cos(k_1 x - \omega_1 t), \quad y_2 = A \cos(k_2 x - \omega_2 t) : k = \frac{2\pi}{\lambda}, \omega = 2\pi f$$



Resulting wave's "displacement"  $y = y_1 + y_2$  :

$$y = A \left[ \cos(k_1 x - w_1 t) + \cos(k_2 x - w_2 t) \right]$$

Trigonometry :  $\cos A + \cos B = 2 \cos \left( \frac{A+B}{2} \right) \cos \left( \frac{A-B}{2} \right)$

$$\therefore y = 2A \left[ \cos \left( \frac{k_2 - k_1}{2} x - \frac{w_2 - w_1}{2} t \right) \right] \left( \cos \left( \frac{k_2 + k_1}{2} x - \frac{w_2 + w_1}{2} t \right) \right)$$

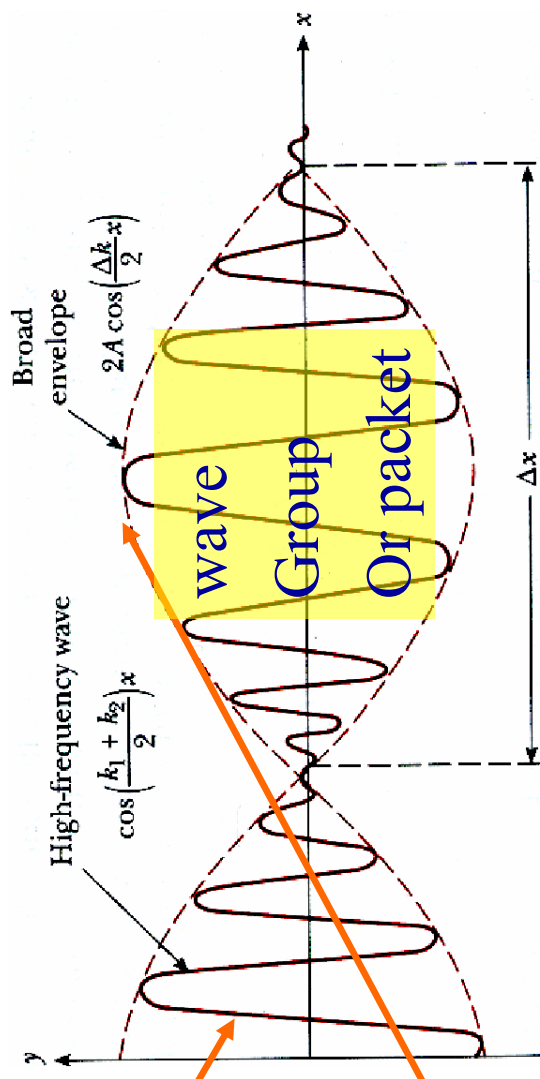
since  $k_2 \cong k_1 \cong k_{ave}$ ,  $w_2 \cong w_1 \cong w_{ave}$ ,  $\Delta k \ll k$ ,  $\Delta w \ll w$

$$\therefore y = 2A \left[ \cos \left( \frac{\Delta k}{2} x - \frac{\Delta w}{2} t \right) \right] \cos(kx - wt)$$

$\equiv y = A' \cos(ks - wt)$ ,  $A'$  oscillates in  $x, t$

$$A' = 2A \left( \cos \left( \frac{\Delta k}{2} x - \frac{\Delta w}{2} t \right) \right) = \text{modulated amplitude}$$

Phase Vel	$V_p = \frac{w_{ave}}{k_{ave}}$
Group Vel	$V_g = \frac{\Delta w}{\Delta k}$
$V_g$ : Vel of envelope	$= \frac{dw}{dk}$

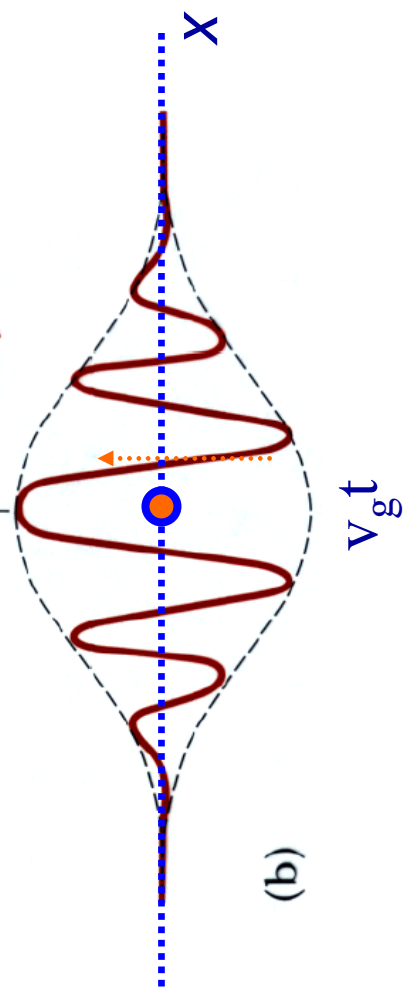


# Wave Packet : Localization

- Finite # of diff. Monochromatic waves always produce INFINITE sequence of repeating wave groups → can't describe (localized) particle
- To make localized wave packet, add “infinite” # of waves with Well chosen Ampl A, Wave# k, ang.

$$\psi(x,t) = \int_{-\infty}^{\infty} A(k) e^{i(kx - \omega t)} dk$$

$A(k)$  = Amplitude Fn  
 ⇒ diff waves of diff k  
 have different amplitudes  $A(k)$   
 $\omega = \omega(k)$ , depends on type of wave, media  
 Group Velocity  $V_g = \left. \frac{d\omega}{dk} \right|_{k=k_0}$





# Group, Velocity, Phase Velocity and Dispersion

In a Wave Packet:  $w = w(k)$

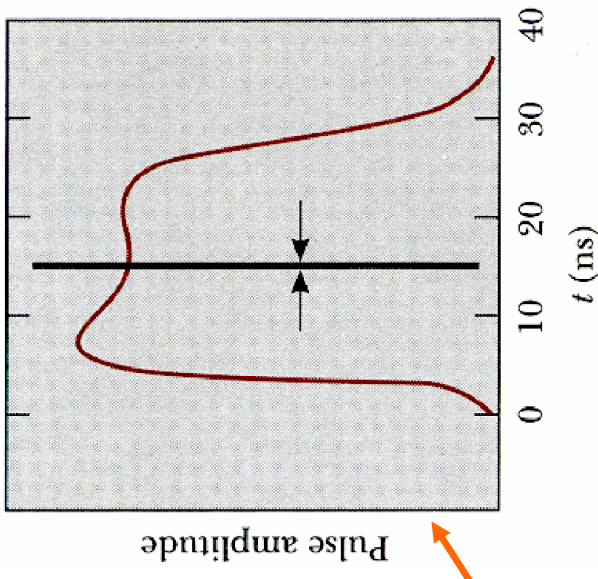
$$\text{Group Velocity } V_g = \left. \frac{dw}{dk} \right|_{k=k_0}$$

Since  $V_p = wk$  (def)  $\Rightarrow w = kV_p$

$$\therefore V_g = \left. \frac{dw}{dk} \right|_{k=k_0} = \left. V_p \right|_{k=k_0} + k \left. \frac{dV_p}{dk} \right|_{k=k_0}$$

usually  $V_p = V_p(k \text{ or } \lambda)$

Material in which  $V_p$  varies with  $\lambda$  are said to be Dispersive  
Individual harmonic waves making a wave pulse travel at different  $V_p$  thus changing shape of pulse and become spread out



1ns laser pulse disperse  
By x30 after travelling  
1km in optical fiber

In non-dispersive media,  $V_g = V_p$

In dispersive media  $V_g \neq V_p$ , depends on  $\frac{dV_p}{dk}$

# Matter Wave Packets

Consider An Electron:

mass =  $m$     velocity =  $v$ ,    momentum =  $p$

Energy  $E = hf = \gamma mc^2$ ;     $\omega = 2\pi f = \frac{2\pi}{h} \gamma mc^2$

Wavelength  $\lambda = \frac{h}{p}$ ;     $k = \frac{2\pi}{\lambda} \Rightarrow k = \frac{2\pi}{h} \gamma mv$

**Group Velocity**:  $V_g = \frac{dw}{dk} = \frac{dw/dv}{dk/dv}$

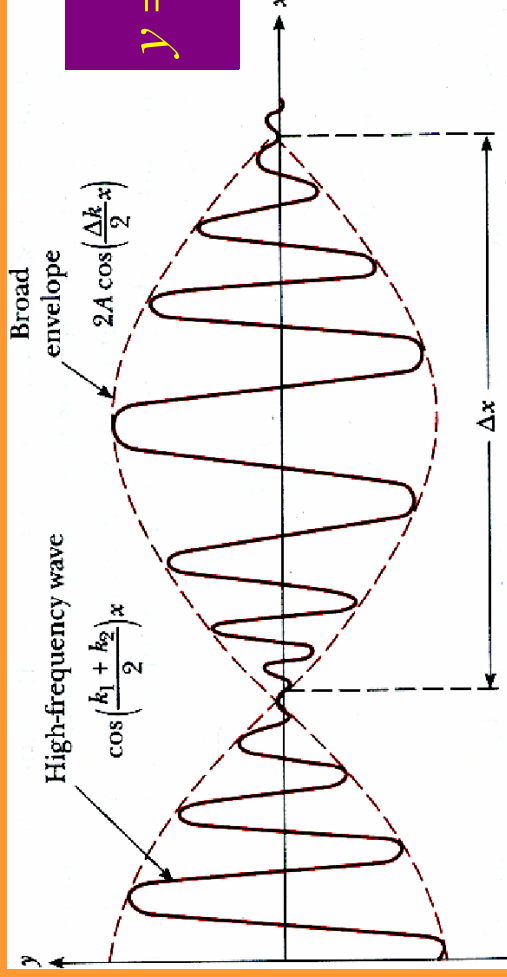
$$\frac{dw}{dv} = \frac{d}{dv} \left[ \frac{\frac{2\pi}{h} mc^2}{\left[1 - \left(\frac{v}{c}\right)^2\right]^{1/2}} \right] = \frac{2\pi mv}{h \left[1 - \left(\frac{v}{c}\right)^2\right]^{3/2}} \quad \& \quad \frac{dk}{dv} = \frac{d}{dv} \left[ \frac{2\pi}{h \left[1 - \left(\frac{v}{c}\right)^2\right]^{1/2}} \right] = \frac{2\pi m}{h \left[1 - \left(\frac{v}{c}\right)^2\right]^{3/2}}$$

$V_g = \frac{dw}{dk} = \frac{dw/dv}{dk/dv} = v \Rightarrow$  **Group velocity of electron Wave packet "pilot wave"**

is same as electron's physical velocity

**But velocity of individual waves making up the wave packet  $V_p = \frac{\omega}{k} = \frac{c^2}{v} > c!$  (not physical)**

# Wave Packets & Uncertainty Principle



$$y = 2A \left[ \cos\left(\frac{\Delta k}{2}x - \frac{\Delta \omega}{2}t\right) \right] \cos(kx - \omega t)$$

Amplitude Modulation

- Distance  $\Delta X$  between adjacent minima =  $(X_2)_{\text{node}} - (X_1)_{\text{node}}$
- Define  $X_1=0$  then phase diff from  $X_1 \rightarrow X_2 = \pi$

Node at  $y = 0 = 2A \cos\left(\frac{\Delta \omega}{2}t - \frac{\Delta k}{2}x\right)$

$\Rightarrow \boxed{\Delta k \cdot \Delta x = 2\pi} \Rightarrow$  Need to combine more  $k$  to make small  $\Delta x$  packet

also implies  $\Rightarrow \boxed{\Delta p \cdot \Delta x = h}$

and

$\boxed{\Delta \omega \cdot \Delta t = 2\pi} \Rightarrow$  Need to combine more  $\omega$  to make small  $\Delta t$  packet

also  $\Rightarrow \boxed{\Delta E \cdot \Delta t = h}$

What does  
This mean?